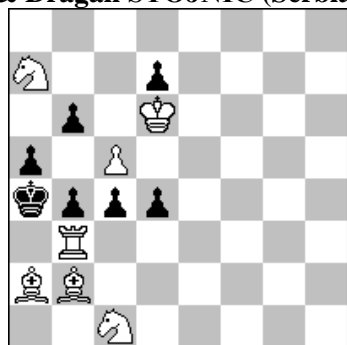


POLSKI ZWIĄZEK SZACHOWY 2024

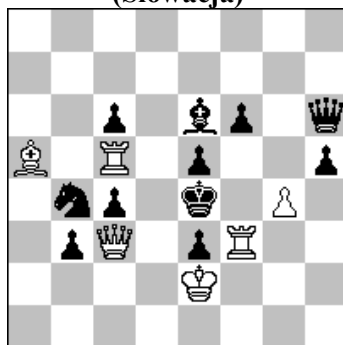
ORYGINAŁY 6 II 2024 [3045 – 3050]

3045. Radivoje UROŠEVIĆ
& Dragan STOJNIC (Serbia)



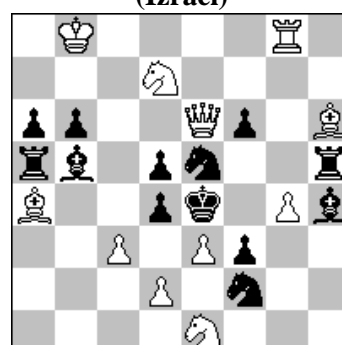
#3 (7+7)

3046. Zoltan LABAI
(Słowacja)



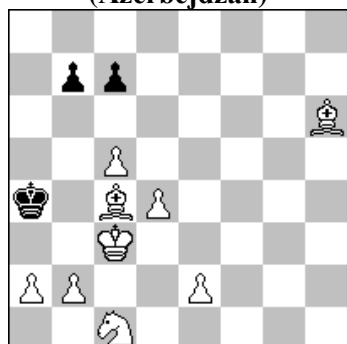
#3 (6+11)

3047. Leonid MAKARONEZ
(Izrael)



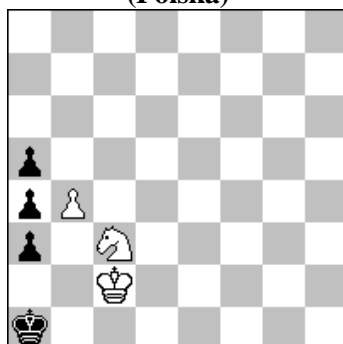
#3 (11+13)

3048. Elmar ABDULLAJEW
(Azerbejdżan)



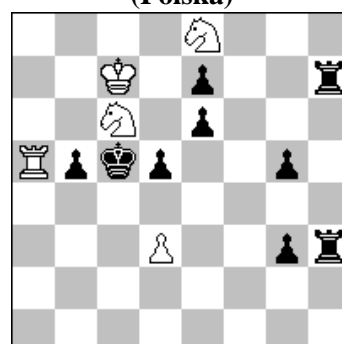
#4 (9+3)

3049. Andrzej BABIARZ
(Polska)



#5 b) + cz.Pa7 (3+4)

3050. Andrzej JASIK
(Polska)



#5 (5+9)

- 3045 UROŠEVIĆ & STOJNIC** 1.Wd3? A tempo 1...b3 2.G:b3+ Kb4/c:b3 3.Sa2/W:d4# 1...b:c5 2.Sb3 ~ 3.S:c5# 2...c:b3 3.G:b3# 1...b5! (2.Sc8? b3!) 1.c:b6? B tempo 1...c3 2.Sd3 C ~3.Sc5# 1...d3! 1.Sd3! C tempo 1... c:b3/c3 2.c:b6 B ~ 3.Sc5# 1...c:d3 2.W:d3 A ~ 3.Gb3# 2...b3 3.W:d4# 1...b5 2.Sc8 ~ 3.Sb6#. Umnov theme in all variants over three phases, also some of them are bicolor, change of functions at five White moves (Rd3, Bb3, cxb6, Sd3, Td4), reversal and pseudo-reversal, the first moves from tries reappeared as variants in solution, try and solution on the same square. [A]
- 3046 LABAI** 1.W:c4+? G:c4 a 2.H:c4# A 1...Kd5! c 1.W:e3+? H:e3+ b 2.H:e3# B 1...Kf4! d 1.Gc7! ~ 2.W:e5+ f:e5 3.H:e5# 1...Gd5 2.W:c4+ G:c4 a [Kd5?] 3.H:c4# A 1...Hf4 2.W:e3+ H:e3+ b [Kf4?] 3.H:e3# B 1...Sd3 2.W:c4+ Kd5 c 3.Hd3# 2...G:c4 a 3.H:c4# A 1...Hg5 2.W:e3+ Kf4 d 3.Hd4# 2...H:e3+ b 3.H:e3# B.
- 3047 MAKARONEZ** 1.Wg5/Gg5? G:d7! 1.Gd1! ~ 2.Gf3# 1...Ge2 2.Wg5! ~ 3.S:f6/Hf5# 1...Sd1 2.Gg5! ~ 3.S:f6/Hf5#.
- 3048 ABDULLAJEW** 1.b3+? Ka3 2.c6! b5 3.Gf8+ b4+ 4.G:b4# 1...Ka5! 1.b4! tempo 1... b6 2.Sd3 A Ka3 3.Gb3 B b5 4.Gc1# C 2...c6 3.Gc1 C b5 4.Gb3# B 3...b:c5 4.S:c5# D 2...b:c5 3.S:c5 D Ka3 4.Gc1# C 1...Ka3 2.Gb3 B b5 3.Sd3 A c6 4.Gc1# C. Выбор вступления пешкой b2. Элементы «каприза» — игры на поле b4. Чередовательные мотивы. Перемена игры на 1... Ka3. [A]
- 3049 BABIARZ** a) 1.b5? X 1...a2! 2.Sd5 a3 3.Kc1 a4 4.Sb4 pat 1.Sd5! Y Ka2! 2.b:a5! Ka1 3.Sb4 a2 4.Kc1 a3 5.Sc2# b) 1.Sd5? Y 1... a6! 1.b5! X a6! 2.b:a6! a2 3.a7 a3 4.a8H a4 5.Hh1#. Zamiana wstępów i złud (XY - YX) oraz zmiana gry i figury matującej. Dwa warianty bez szachów. [A]
- 3050 JASIK** 1.Wa1? ~ Wc1# 1...Wh1! Sg7 d4 1.Wa2? ~ 2.Wc2# 1...Wh2! 1.Wa3? ~ 2.Wc3# 1...d4! 1.Sg7! ~ S:e6# 1...d4 2.S:e6+ Kd5 3.Kd7 ~ 4.W:b5# 1...W7h6,W:g7 2.Wa1 Wh1 3.W:h1 d4 4.We1 ~ 5.We5# 3...b4 4.Wa1 ~ Wa5#.]