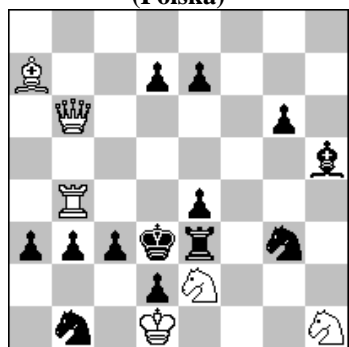


POLSKI ZWIĄZEK SZACHOWY 2019

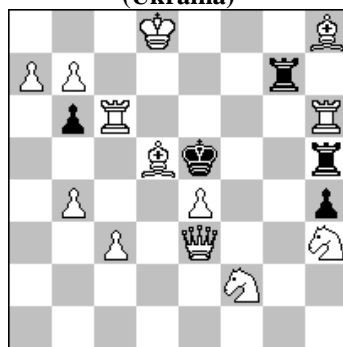
ORYGINAŁY 3 III 2020 [2000-2005]

2000. Waldemar TURA
(Polska)



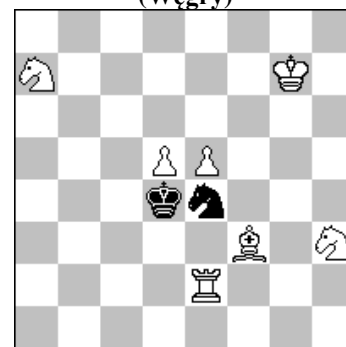
s#2 (6+13)

2001. Giennadij KOZIURA
(Ukraina)



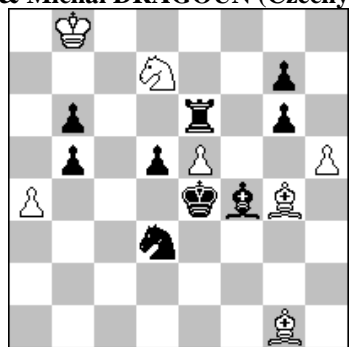
s#6 (13+5)

2002. Janos CSAK
(Węgry)



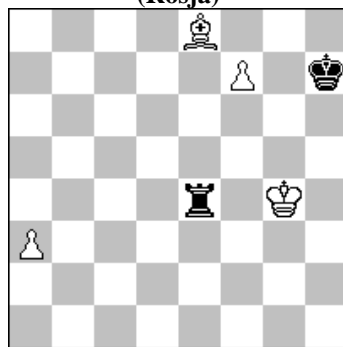
h#2 2 rozwiązania (7+2)

2003. Ladislav SALAI jr. (Słowacja)
& Michal DRAGOUN (Czechy)



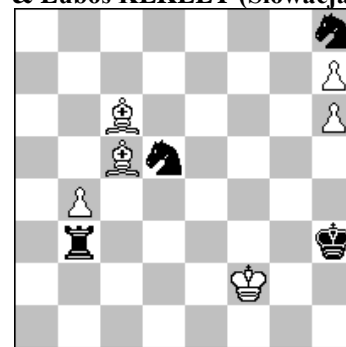
h#2 4 rozwiązania (7+9)

2004. Władimir KUZMICZEW
(Rosja)



+ (4+2)

2005. Michal HLINKA
& Luboš KEKELY (Słowacja)



+ (6+4)

2000 TURA 1...S:e2 2.Hd4+/Wd4+ S:f4# 1...W:e2 2.He3+/Sf2+ W:e3#/2. W:f2# 1.Hc5? ~ 2.H:c3+ S:c3# 1...S:e2 2.Hd4+ S:d4# 1...W:e2 2.He3+ W:e3# 1...c2+ 2.H:c2+ b:c2# 1...Wf3! 1.Hc7! ~ 2.H:c3+ S:c3# 1...S:e2 2.Wd4+ S:d4# 1...W:e2 2.Sf2+ W:f2# 1...Wf3 2.Sf4+ W:f4# 1...c2+ 2.H:c2+ b:c2#. Temat Makihovi w mechanizmie tworzenia czarnych baterii.

2001 KOZIURA 1.Wc4,c7,c8? 1...Wg5 2.Sg4+ W:g4 3.Hf4+ W:f4 4.G:g7+ Wf6 5.Wh5+ Kd6 6.Gf8+ W:f8# 1...W:h6 2.Hd4+ Kd6 3.H:b6+ Ke5 4.G:g7+ Wf6 5.Hd4+ Kd6 6.Gf8+ W:f8# 1...Wf5 2.G:g7+ Wf6 3.Wh5+ Kd6 4.Gf8+ W:f8# , 1...b5!1.Wcd6! b5 2.W:h5+ K:d6 3.b8=H+ Wc7 4.Hb:b6+ Wc6 5.a8=HW:b6 6.Hb8+ W:b8# 1...Wg5 2.Sg4+ W:g4 3.Hf4+ W:f4 4.G:g7+ Wf6 5.Wh5+ K:d6 6.Gf8+ W:f8# 1...W:h6 2.Hd4+ K:d6 3.H:b6+ Ke5 4.G:g7+ Wf6 5.Hd4+ Kd6 6.Gf8+ W:f8#. Тема Свободы.2ММ эхо. Выбор хода. [Autor]

2002 CSAK 1.Sd6 Ge4 2.K:e5 Sc6# 1.Sc5 We4+ 2.K:d5 Sf4#.

2003 SALAI jr. & DRAGOUN 1.S:e5 a5 2.b:a5 Sc5# 1.W:e5 h6 2.g:h6 Sf6# 1.Se1 Gd1 2.Sf3 Gc2# (1.S:e5? ... 2.Sf3+) 1.Wf6 Gh3 2.Wf5 Gg2# (1.W:e5? ... 2.Wf5+).2+2 solutions. In the first pair selfblock, double unguards of mating squares and mates by white knight. In the second pair different selfblocks by the same black pieces with antidual choice of their play - the same first move would create the black battery with disturbing check in the second move, so another square in the first move is needed, and mates by the white bishop. [Autorzy]

2004 KUZMICZEW This position is the second part of the published study 1531 (07.08.2018) - but, in this position there was surprisingly a new themed game in a try. Thematic try: 1.Kf5? Re1 2.f8S+!! Kg8 3.Se6! Ra1 4.a4! but: 1... Re3! 2.f8S+ R:a3 =. (New) White does not turn a pawn into a knight, but plays: 2.Kf6 - and if now black takes the white pawn 2...R:a3, what follows is unimaginable: 3.Bc6!! And, further: 3...Rb3 4.Be4+! (4.f8Q? Rf3+! 5.B:f3 - stalemate 4.f6R? Rb6! 5.Rc8 Ra6!! =) 4...Kh6 5.f8Q+! 3...Re3! 4.f8R!! Re2! 5.Bd7!! Rf2+ 6.Bf5+! - white wins with a new weak promotion! Refutes only 2... Rf3+! =. Proper solution: 1.Kf3! Re1! 2.Kf2! a) 2... Re5 3.f8Q!! (3.f8R? Kg7! 4.Rf7+ Kg8! =) 3... Re2+! 4.Kg1! Rg2+! 5.Kf1! Rg1+ 6.Ke2! - win; b) 2... Rb1 3.f8R!! (3.f8Q? Rf1+ 4.K:f1 - model stalemate 3.f8B? Rb8! =) 3... Rb8 4.Bg6+ - win (4.Rf7+? Kg8! =); b) 2... Ra1 3.f8B!! - win (3.f8R? R:a3 =; 3.f8Q? Rf1+! =). Else: 1... Rc4 2.f8Q! - win (2.f8R? Rc3+! 3.Ke4 R:a3! = 2.f8B? Rc8 =). [Autor]

2005 HLINKA & KEKELY 1.Gd4 Sg6 2.h8H (2.b5? Kg4 3.h8H S:h8 4.G:h8 Kg5! 5.Gg7 Sg3+! 6.Kg2 Kg6 7.Ge8+ Kh7 =) 2...S:h8 3.G:h8 W:b4 (3...Wb1+ 4.Kf2! W:b4 5.Gd7+! Kh4 6.Ge5 Wb6 7.h7 Wh6 8.h8H W:h8 9.G:h8+ -) 4.h7 (4.Gd7+? Kg3! 5.Ge5+ Sf4! [z groźbą mata] 6.Gf5 Wb5! 7.h7 W:e5 8.h8H W:f5 =) 4...Wh4 (4...Sg3+ 5.Kg1! Wb1+ 6.Kf2 Wf1+ 7.Ke3 Wf8 8.Ge5 +-) 5.Gd7+ Kg3 6.Ge5+ Sf4 (6...Kf3 7.Gc6+! Kg4 8.h8H +-) 7.h8W! (7.h8H? Wh1+ 8.H:h1 [pat]) 7...W:h8 8.G:h8 wygrana. Meredith. Anti-stalemate play by minor promotion. [Autorzy]